

## Alpine Linux - Bug #6638

Bug # 6636 (Closed): libvncserver: heap buffer overflows (CVE-2016-9941, CVE-2016-9942)

### [3.5] libvncserver: heap buffer overflows (CVE-2016-9941, CVE-2016-9942)

01/06/2017 01:29 PM - Alichia CH

<b>Status:</b>	Closed	<b>Start date:</b>	01/06/2017
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	100%
<b>Category:</b>	Security	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	3.5.1	<b>Security IDs:</b>	
<b>Affected versions:</b>			

#### Description

#### CVE-2016-9941: Heap-based buffer overflow in rfbproto.c

Heap-based buffer overflow in rfbproto.c was found in LibVNCClient in LibVNCServer before 0.9.11 that allows remote servers to cause a denial of service (application crash) or possibly execute arbitrary code via a crafted FramebufferUpdate message containing a subrectangle outside of the client drawing area.

#### Fixed In Version:

libvncserver 0.9.11

#### Reference:

<https://web.nvd.nist.gov/view/vuln/detail?vulnId=CVE-2016-9941>

#### Patch:

<https://github.com/LibVNC/libvncserver/commit/5418e8007c248bf9668d22a8c1fa9528149b69f2>

#### CVE-2016-9942: Heap-based buffer overflow in ultra.c

Heap-based buffer overflow was found in ultra.c in LibVNCClient in LibVNCServer before 0.9.11 that allows remote servers to cause a denial of service (application crash) or possibly execute arbitrary code via a crafted FramebufferUpdate message with the Ultra type tile, such that the LZO payload decompressed length exceeds what is specified by the tile dimensions.

#### Fixed In Version:

libvncserver 0.9.11

#### Reference:

<https://web.nvd.nist.gov/view/vuln/detail?vulnId=CVE-2016-9942>

#### Patch:

<https://github.com/LibVNC/libvncserver/commit/5fff4353f66427b467eb29e5fdc1da4f2be028bb>

#### Associated revisions

Revision 09e18065 - 01/12/2017 07:55 AM - Sergei Lukin

main/libvncserver: security fixes #6638

CVE-2016-9941: Heap-based buffer overflow in rfbproto.c

CVE-2016-9942: Heap-based buffer overflow in ultra.c

#### History

**#1 - 01/12/2017 07:57 AM - Sergei Lukin**

- Status changed from *New* to *Resolved*

- % Done changed from 0 to 100

Applied in changeset [alpine:09e180651f0e822f8487bf871bcac7b44a2e383a](#).

**#2 - 01/12/2017 02:24 PM - Natanael Copa**

- Target version changed from 3.5.0 to 3.5.1

**#3 - 01/23/2017 09:35 AM - Alichia CH**

- Category set to *Security*

- Status changed from *Resolved* to *Closed*