

# Alpine Linux - Bug #7047

## v4l2-ctl segfaults when setting control values

03/22/2017 02:43 PM - Hannes Gustafsson

<b>Status:</b>	Closed	<b>Start date:</b>	03/22/2017
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Francesco Colista	<b>% Done:</b>	100%
<b>Category:</b>	Aports	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	3.6.1	<b>Security IDs:</b>	
<b>Affected versions:</b>	3.5.2		

### Description

Running Alpine in Docker on Ubuntu LTS segfaults

```
/ # v4l2-ctl -c exposure_auto=0  
Segmentation fault (core dumped)
```

Several options fail too

```
/ # v4l2-ctl -c exposure_auto=0,white_balance_temperature_auto=1  
Segmentation fault (core dumped)
```

Video device is mounted into container

```
docker run --device /dev/video0 -it alpine:3.5 /bin/sh
```

Getting camera info from within container works fine

```
/ # v4l2-ctl --all  
Driver Info (not using libv4l2):  
  Driver name   : uvcvideo  
  Card type    : See3CAM_CU30  
  Bus info     : usb-0000:00:14.0-2  
  Driver version: 4.4.49  
  Capabilities : 0x84200001  
    Video Capture  
    Streaming  
    Extended Pix Format  
    Device Capabilities  
  Device Caps  : 0x04200001  
    Video Capture  
    Streaming  
    Extended Pix Format
```

Priority: 2

Video input : 0 (Camera 1: ok)

Format Video Capture:

```
  Width/Height   : 640/480  
  Pixel Format    : 'UYVY'  
  Field          : None  
  Bytes per Line : 1280  
  Size Image     : 614400  
  Colorspace     : Default  
  Transfer Function : Default  
  YCbCr Encoding : Default  
  Quantization   : Default  
  Flags          :
```

Crop Capability Video Capture:

```
  Bounds        : Left 0, Top 0, Width 640, Height 480  
  Default       : Left 0, Top 0, Width 640, Height 480  
  Pixel Aspect  : 1/1
```

Selection: crop\_default, Left 0, Top 0, Width 640, Height 480

Selection: crop\_bounds, Left 0, Top 0, Width 640, Height 480

```

Streaming Parameters Video Capture:
  Capabilities      : timeperframe
  Frames per second: 30.000 (30/1)
  Read buffers      : 0
                    brightness (int)   : min=-15 max=15 step=1 default=0 value=0
                    contrast  (int)   : min=0 max=60 step=1 default=10 value=10
                    saturation (int)   : min=0 max=98 step=1 default=16 value=16
white_balance_temperature_auto (bool) : default=0 value=1
                    gamma    (int)   : min=16 max=125 step=1 default=40 value=40
                    gain     (int)   : min=0 max=100 step=1 default=0 value=1
  white_balance_temperature (int)   : min=11 max=50 step=1 default=17 value=17 flags=inactive
                    sharpness (int)   : min=1 max=7 step=1 default=1 value=1
                    exposure_auto (menu) : min=0 max=3 default=1 value=0
                    exposure_absolute (int) : min=0 max=10000 step=1 default=312 value=312 flags=inactive
                    zoom_absolute (int)  : min=100 max=800 step=1 default=100 value=100

```

Trying to rebuild v4l-utils with debug info (DEBUG=1) and running in GDB yields the following backtrace:

```

(gdb) run -c exposure_auto=0
Starting program: /usr/bin/v4l2-ctl -c exposure_auto=0

Program received signal SIGSEGV, Segmentation fault.
0x00007ffff7dc0f2e in strchrnul () from /lib/ld-musl-x86_64.so.1
(gdb) bt
#0 0x00007ffff7dc0f2e in strchrnul () from /lib/ld-musl-x86_64.so.1
#1 0x0000000000000003d in ?? ()
#2 0x00007ffff7dc0ed0 in strchr () from /lib/ld-musl-x86_64.so.1
#3 0x0000000000000000 in ?? ()
(gdb)

```

Other people have reported similar errors on IRC: <http://dev.alpinelinux.org/irclogs/%23alpine-linux-2017-02.log>

2017-02-02 15:20:50 <dnb\_> Trying to run v4l2-ctl from v4l-utils, and it segfaults running any control operation... Wondering what the process should be to find out why? My devops guy tried compiling it on alpine, but having a hard time with musl and include paths, etc....

2017-02-02 22:01:33 <drewlover> v4l2-utils  
2017-02-02 22:02:08 <drewlover> the package in alpine segfaults, and we don't have time to wait for upstream fixes, nor can we find out exactly wtf is going on with it... so... my devops guy is trying to build it himself, and failing miserably  
2017-02-02 22:02:29 <Shiz> ah, right  
2017-02-02 22:02:46 <Shiz> <http://git.alpinelinux.org/cgi/aports/tree/main/v4l-utils?h=3.5-stable>  
2017-02-02 22:02:48 <drewlover> none of us have any understanding of musl and all that, and I haven't messed with C in like 10 years, so it's realllly rusty to me  
2017-02-02 22:02:54 <Shiz> well you can at least use the .patch here  
2017-02-02 22:02:59 <Shiz> that should ostensibly make it compile  
2017-02-02 22:04:30 <drewlover> I assume these are patches made simply to make it compile, but not tested for runtime  
2017-02-02 22:05:16 <Shiz> well, usually the packages alpine ships are tested, but it should at least give you a base  
2017-02-02 22:05:28 <Shiz> the patch isn't very special anyway, nothing that can induce a segfault  
2017-02-02 22:06:06 <Shiz> that isnt /w 30

Versions:

```

# uname -a
Linux host 4.4.0-67-generic #88-Ubuntu SMP Wed Mar 8 16:34:45 UTC 2017 x86_64 x86_64 x86_64 GNU/Linux

docker version
Client:
Version:      1.12.6
API version:  1.24
Go version:   go1.6.4
Git commit:   78d1802
Built:        Tue Jan 10 20:38:45 2017

```

OS/Arch: linux/amd64

Server:

Version: 1.12.6

API version: 1.24

Go version: go1.6.4

Git commit: 78d1802

Built: Tue Jan 10 20:38:45 2017

OS/Arch: linux/amd64

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## Associated revisions

### Revision bf732f20 - 05/31/2017 07:28 PM - Natanael Copa

main/v4l-utils: fix segfault due to undefined behavior in getsubopt

ref #7047

### Revision dfa7d220 - 06/01/2017 08:15 AM - Natanael Copa

main/v4l-utils: fix segfault due to undefined behavior in getsubopt

fixes #7047

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## History

### #1 - 03/24/2017 02:09 PM - Leonardo Arena

- Category set to Aports

- Assignee set to Francesco Colista

- Target version set to 3.6.0

### #2 - 05/22/2017 01:58 PM - Carlo Landmeter

- Target version changed from 3.6.0 to 3.6.1

Seems this will not be resolved before 3.6. Moving target to 3.6.1

### #3 - 05/31/2017 04:00 PM - Natanael Copa

this seems to be a bug (or feature?) in musl getsubopt

### #4 - 05/31/2017 06:57 PM - Natanael Copa

problem explained here: <http://www.openwall.com/lists/musl/2016/12/16/1>

### #5 - 06/01/2017 08:17 AM - Natanael Copa

- Status changed from New to Resolved

- % Done changed from 0 to 100

Applied in changeset [dfa7d220828b373c8d45ea627ea5b37dee28fcb7](#).

### #6 - 06/01/2017 07:20 PM - Natanael Copa

- Status changed from Resolved to Closed